

University of North Texas College of Music

Ensemble Recital | Tuesday, December 5, 2023 | 8:00 pm | MEIT (M1001)

E^2 Electronics Ensemble Patrick Reed, director

Corduroy Square (2023)Heather Pryse (b. 2000) Heather Pryse, Nolen Liu, Michael Casiano, synthesizers
cirquit (2023)
Digital Circuit Ramblings (2023)Noah Salem (b. 2002) Noah Salem, Sabren Espinosa, Jack Bowman, synthesizers
The Discipline of Sound (2023)
Mouth Bomb (2023)Sabren Espinosa (b. 2004) Noah Salem, synthesizer • Sabren Espinosa, laptop Jack Bowman, synthesizer
Whale Call (2023)
VOiD (2023)Timpani Gunter/Jack Lawrence/ Andrew Rubio/Joshua "JD" Fuller (b. 2002)/(b. 2004)/(b. 2002)/(b. 2004) Timpani Gunter, Jack Lawrence, Andrew Rubio, Joshua "JD" Fuller, iPhones
for you (2023)
The Four "Levels" of Criterion (2023) Mica Alexander/Greyson Shaw/ Pierre Jax/William Bender (b. 2001)/(b. 2003)/(b. 2003)/(b. 2003) Mica Alexander, Pierre Jax, synthesizers/samplers Greyson Shaw, William Bender, samplers

Corduroy Square—Corduroy Square is a free improvisation experiment within the confines of random chance and facilitated by the game board. This piece is for any number of players greater than 3 and recommended for 4-8 people, including unpitched, indeterminately pitched instruments, or live electronics. Once the improvisation begins, it should develop organically as players take turns responding to the conditions of the game. The total duration is dependent on the number of players and the roll of the dice.

Cirquit—exception in real time: alloc failed, increase server's memory allocation (e.g. via ServerOptions)

Digital Circuit Ramblings—Digital Circuit Ramblings is a semi-improvisatory piece using modular synthesizers built using VCV Rack. The piece explores an interplay between a couple of sounds that are constantly being manipulated, being used together in different ways and in different contexts to explore the different sound worlds that these sounds create.

The Discipline of Sound—The Discipline of Sound is an 8-channel, sample-based piece that plays with the alteration of time and space to create abstract and transformative environments.

Mouth Bomb—Mouth Bomb is a piece heavily influenced by Hakushi Hasegawa, capturing the essence of fast and wide sonic textures and acoustic, free-form instrumentation manipulated live.

for you—for you is a House set that explores the theme of love and community. Please dance. Thanks. Love you all. Peace.