BA in Commercial Music

Degree requirements

Hours required and general/college requirements

A minimum of 120 hours, of which 36 must be advanced, and fulfillment of degree requirements for the Bachelor of Arts degree as specified in the "University Core Curriculum" in the Academics section of this catalog and the College of Music requirements. Elective hours may be required.

Major requirements

Music Theory – Option A or B (6 hours)

Option A:

MUTH 1300 - Explorations in Music I (3)

MUTH 1350 - Explorations in Music II (3)

Option B:

MUTH 1400 - Music Theory I (2)

MUTH 1410 - Aural Skills I (1)

MUTH 1500 - Music Theory II (2)

MUTH 1510 - Aural Skills II (1)

Music History / Ethnomusicology (12 hours)

MUMH 1610 - Music as Communication (3)

MUCO 1200 - Analysis & Critical Listening in

Commercial Music & Music Production* (3)

MUET 3030 - Music Cultures of the World (3)

Plus 3 hours from:

MUCO 3500 - Cultures of Hip-Hop (3)

MUET 2000 - Global Pop: Music, Media & Society (3)

MUET 3060 - African-American Music (3)

MUJS 3400 - Understanding & Appreciating Jazz in

U.S. & World History & Culture (3)

MUMH 2050 - Sounds and Cinema (3)

MUMH 2060 - History of Rock (3)

MUMH 3100 - Music, Gender, Sexuality (3)

MUMH 3200 - Music as Politics (3)

Performance (3 hours)

3 hours of MUAC, MUAS, MUEN, MULB, or any combination thereof.

Commercial Music Courses (15 hours)

MUAE 2100 - Sound Engineering (3)

MUAE 3100 - Fundamentals of Digital Audio Workstations (3)

MUCE 4000 - Music Business and Entrepreneurship (3)

MUCO 1000 - Creative Practice in the Music Industry (3)

MUAE 4500 - Commercial Music Capstone (3)

General Track Options (18 hours)

9 hours must be advanced

Choose from:

MUAE 3200 - Digital Audio Workstation Techniques (3)

MUAE 3300 - Techniques of Mixing and Mastering (3)

MUAE 3400 - Album Making, Pre-to-Post-Production (3)

MUAE 3950 - Commercial Songwriting (3)

MUCE 4010 - Marketing for Musicians (3)

MUCE 4020 - Music Leadership and Performing Arts

Management (3)

MUCE 4030 - Music Entrepreneurship Practicum/Internship

MUCE 4040 - Music Law and Finance (3)

MUCE 4050 - Artist Management and Touring (3)

MUCE 4060 - Beginning Digital Audio Production for

Music Entrepreneurs (3)

MUCE 4070 - Business of Music in Media (3)

MUCO 2300 - Commercial Music Writing and Production (3)

MUCO 4000 - Topics in Commercial Music/Production (3)

MUCP 1180 - Contemporary Materials and Techniques I (2)

MUCP 2080 - Secondary Composition I (1)

MUCP 3320 - Instrumentation (3)

MUCP 4080 - Secondary Composition II (3)

MUCP 4325 - Digital Orchestration (3)

MUCP 4550 - Sonic-Visual Aesthetics (3)

MUCP 4560 - Music in Film and Media (3)

MUOD 4500 I MUSIC III IIII and Mcdia (0)

MUCP 4590 - Intermedia Performance Arts (3)

General Studies (Non-Music) Electives (36 hours)

Thirty-six hours of electives outside of music. Fifteen hours must be advanced.

This course will be required in the 2025-2026 Catalog