



University of North Texas  
College of Music

Ensemble Concert | Monday, April 20, 2026 | 8:00 p.m. | Merrill Ellis Intermedia Theater

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**Intermedia Performance Art Class**

David Stout, director

Colin Stokes, co-director

**Mise en Abyme : compilations of cooperations**

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INTERPRETER (2026)

Yoonjae Choi, fixed audio  
Stephanie Jantzen, performer, interactive system design, and audio  
Atsunobu Takemoto, visuals

To Play Another (2026)

George McGuinness, piano  
Hannah Le, vibraphone  
Ruthy Erez, camera

The Singularity (2026)

Kahan Taraporevala, director, sound design, and composer  
Clay Barnwell, director, actor, and screenwriter  
Jake Vinton, technician and programmer  
Sean Kelly, sound recordist  
Cassie Nguyen, boom operator  
Ally Kirton, AI Woman #1  
Kelsey Wildman, AI Woman #2

Intermittent Acts of Distraction (2026)

Kahan Taraporevala, sound design and composer  
Bianca Bisej, performer

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**Program six hundred eleven of the 2025–2026 season**  
**Photography and videography are prohibited**

This Is Death (2026)

Isaac Martin, composer and writer  
Grace May, videographer and video editor  
Bianca Bisej, actor and sculptor

Anthropocene (2026)

McKinley Argyle, electric bass  
Luca Buongiorno Nardelli, violin  
William Bender, electric guitar

## Program Notes

### Director's Note

The intermedia production of **Mise en Abyme** was the result of a three-month collaborative effort in the Intermedia Performance Art course. Together we utilized a wide mix of traditional forms and emerging technological possibilities to create a series of works exploring notions of **Unity / Disunity**. The participating artists were encouraged to consider various approaches to merging or layering of media concepts and meanings to produce compelling experiences that could be, deeply personal, culturally relevant, globally situated and potentially universal.

**Special Thanks** to the Center for Experimental Music and Intermedia (CEMI), Initiative for Advanced Research in Technology and the Arts (iARTA), the entire CEMI staff, Dr. Panayiotis Kokoras, Dr. Stephen Lucas, and The Division of Composition Faculty.

**INTERPRETER** is an immersive audiovisual experience that explores the essence of language and how we share meaning through an abstract narrative. Everyday sounds and sights are collaged together to form a universally recognizable, symbolic reconstruction of modern society. Hand gestures are tracked and processed in real-time, converting choreographed motion into a large vocabulary of sounds. Combined with a 360° soundscape and AI-generated visuals, INTERPRETER imagines a bridge between senses and spaces.

**To Play Another** is both an earnest display of interdisciplinary communication and an experiment to see what VR technology can do to change how musicians perform with one another. In performance, this piece is made of two parts: one live structured improvisation, and one short film showcasing the journey we have undertaken for this project. The combination of these two parts as well as the use of VR technology will show the beautiful unity that can be achieved when one tries to see life through another person's eyes.

## **The singularity**

This experimental performance piece will incorporate abstract visuals, original music, lights, props, radical performance art, and audience interaction as it tells the story of a Man who undergoes a radical transformation as he enters the next stage of human evolution. The Man represents a generation grown up with social media, pandemics, political scandals, recession, and hopelessness. We observe his 200+ year life as he goes from a lonely and disillusioned young man trapped in an overbearing and broken system, to a hybrid-human fused with biotechnology, microchips, AI, and nanobots who is granted everything he ever desired, but is nonetheless still trapped within his own mind. After a catastrophic global event that strips away the technology that he and the rest of humanity have come to desperately depend on, destroying modern society in the process, his people must seek out a new land across the sea where they can plant the seeds of a new civilization.

## **Intermittent Acts of Distraction**

Acts as a meditative distraction that invites the audience to interact with nature through a sonic backdrop.

***This Is Death*** is a narratively immersive work that explores the five stages of grief as they manifest in an individual who is confronted with the idea of their own demise. The work speaks to ideas of unity by displaying that the truest form of togetherness comes from accepting the inevitability of one's own demise. *This Is Death* invites the viewer to look upon its narrative that exhibits the attitudes that come from examining the self and the lack thereof as a memento mori for their own demise and how they can come to terms with it.

**Anthropocene** explores unity through the disjunction and unification of "elements." Taking the form of a multi-media audio-visual interactive piece, common themes of breath, rhythm, dynamics, static, and texture are explored within the audio-visual space of the MEIT. The core audio-visual content explores Nature, Biology, Industry, and Energy. What begins as disconnected, segmented, and individualized space, becomes unified through a process of blending thematic elements across the five screens and spatialized sound capabilities of the performance space. Intended as a cognitive experience of reharmonization, these themes act as hinges between subjective spacetimes; unified, unfolded, and enforced through the breath and concentration of the audience.

## Personnel

Audio/Video Systems Crew ..... Benjamin Shirey, Connor Scroggins  
Jake Vinton, and Joonjae Choi

Stage Crew & Ushers ..... Intermedia students

Video Documentation Director..... Clay Barnwell

Photography ..... Stephen Lucas

Program Coordinator ..... Luca Buongiorno Nardelli

Poster Design ..... McKinley Argyle and Bianca Sanchez

Lead Website Designer ..... Jake Vinton