

UNT Marching Percussion Camp

June 11-14, 2012

Early Arrivals – After 3:00 pm on Sunday, June 10 at Traditions Hall Dorm

(This is for people who need to come in a day early and have paid an additional fee w/registration.)
You may check into the dorm after 3 PM on Sunday, June 10. Take your drums to your room to store them.
DO NOT DRUM ON THE FLOOR OR ANY FURNITURE WHILE STAYING IN THE DORM. You will be charged for damages.

6/10 dinner and 6/11 breakfast are not provided for the Early Arrivals. You can either eat with your parents before they leave, or order pizza/sandwiches to be delivered. The desk personnel and camp counselors can assist you with information on restaurants that deliver. Bring a small cooler with juice, fruit and a breakfast snack for Monday morning.

There is a mandatory meeting with Mr. Ford in the dorm lobby at 6 pm on Sunday for early arrivals. You will go to the registration table on Monday morning in the lobby to get your badge/book/t-shirt and make any payments due to Ms. Law or turn in any forms.

Regular Registration – Monday, June 11 – 8:30-10:00 am – Traditions Hall Dorm

LEAVE YOUR LUGGAGE AND DRUMS OUTSIDE OF THE DORM WHILE REGISTERING.
(The lobby area is small and we don't have the space to accommodate everyone's belongings.)
1. Go to registration table in the living room to the right once inside the front door. There you will receive your name badge, with meal sticker, camp book and t-shirt.

If you have not turned in your Medical form you will not be able to participate until these are received. Also all outstanding camp balances are due by cash or money order at the registration table. We will not take personal checks at this point.

3. Next go to dorm desk for your room key. **SLIDE YOUR NAME BADGE ON YOUR LANYARD NOW!**
(Without the name badge you cannot enter the cafeteria for meals).
4. Go back outside and get your luggage to move into your room. Store your drum case and stand in your room during auditions. You may want to move them to Fout's Field instrument storage after lunch break.
5. At 10 am auditions begin in the Murchison Performing Arts Center. Follow signs outside dorm. Take your drum, carrier and sticks.
6. After your audition is complete take your drum and carrier to the Fout's Field Instrument Storage that is marked on your map.
7. Return to Traditions Hall and move into your room, make your bed, etc.
8. Lunch is at 12 pm in the cafeteria (enter front entrance of dorm). Show name badge to enter the cafeteria.
9. Opening Session meeting for all campers in the Murchison Performing Arts Center at 1:15 p.m.

Late Departures – Depart dorm by 10:00 am on Friday, June 15

(This is for people who need to stay Thursday evening and have paid an addition fee w/registration)
A pizza dinner will be in the lobby after regular camp participants check out, around 7-8 p.m.
Breakfast is not provided on Friday morning. You will check out with the camp counselor & turn in your key to the desk before departing.

GENERAL INFORMATION:

Commuters need to arrive at Fouts Field Instrument Storage each day by 8:15 a.m. Camp ends at 9:00 p.m. each evening and commuters should be picked up at the Fouts Field parking lot or the Traditions Hall dorm if they want to participate in the ice cream social.

Parking on Campus: Commuters may park their cars in the “R” lots next to and behind Traditions Hall dormitory during the day. If these lots are full, you may park in the “G” lot directly south of Traditions Hall, but please park near the dorm.

Resident students who bring cars to campus can also park in the “R” lots next to and behind Traditions Hall dormitory during the day. If these lots are full, you may park in the “G” lot directly south of Traditions Hall, but please park near the dorm. Residents are not allowed to go to or use their cars while on campus for camp.

Dorm (Traditions Hall) & Dining. Residents will have double occupancy rooms for the nights of 6/11-13. Resident Campers & Commuters who purchase meal plans will have meals provided as follows: 6/11 - lunch and dinner; 6/12-13 breakfast, lunch and dinner & 6/14 breakfast & lunch.

Commuter Meals: Commuters who do not purchase a meal plan may leave campus for lunch as long as a commuter meal form is on file with the camp registrar.

Important Phone Numbers: Dorm rooms do not have telephones. Students may bring their cell phones, but they must be turned off during camp hours.

General messages may be left at 940-565-4124.

The Traditions Hall desk number is 940-565-2701.

Emergency calls may be directed to Mark Ford, Camp Director at 940-206-3663.

Counselor Supervision - Daytime and dorm supervision is provided for students under 18 years of age by camp counselors and staff.

Behavior Policy - We have a no-tolerance policy for bad behavior or breaking rules at this camp. Students who do not behave, treat the facilities in an unacceptable manner, break curfew or dorm rules will be sent home.

Questions? Contact Mary Law, Registrar – 940-565-4124 or email Mary.Law@unt.edu

CHECK LIST – UNT MARCHING PERCUSSION CAMP

- _____ - Twin bed linens (long)
- _____ - Pillow
- _____ - Blanket
- _____ - Towel & wash cloth
- _____ - Comfortable Clothes, one pair of Khaki shorts for final performance (You will wear camp t-shirt for this performance.)
- _____ - Tennis Shoes (and sandals/flip flops if desired)
- _____ - Water Bottle (to fill with ice from dorm machines and water) We will provide ice water on rehearsal sites with paper cups.
- _____ - Sunglasses
- _____ - Sun Screen (Plenty!)
- _____ - Baseball hat or visor
- _____ - Extra money for vending or purchasing broken drumheads or sticks
- _____ - Toiletries (shampoo/soap/toothbrush/toothpaste, etc.)
- _____ - Drum (marked with student name with masking tape)
- _____ - Carrier (marked with student name with masking tape)
- _____ - Stand, optional (marked with student name with masking tape)
- _____ - Sticks

You can bring phones, ipods, and other electronic devices to use in the dorm. The camp is not responsible for lost or stolen items. If you bring a phone you cannot turn it on during camp hours.

Cards, board games, etc. are also fun to have.

See you Monday, June 11th!